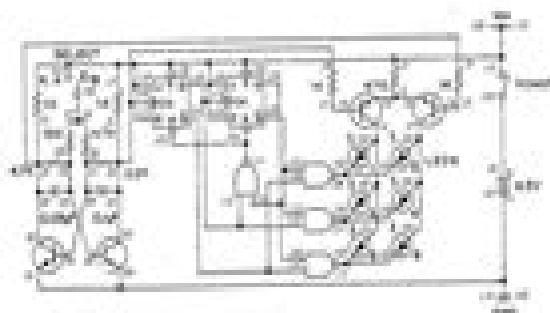


114. ELECTRONIC DICE



Sometimes you'll be faced with decisions when there's no obvious choice. That's when this Project will come in handy – it can randomly light one of six LEDs!

Take your time when building this circuit – it's easy to make a mistake with so many connections. Set the Select Switch to A. Now set the Control Knob to OFF. You'll see LEDs 1 through 4 lighting faintly. Actually, these LEDs are blinking on and off in order but the speed is very, very rapid – so you can't see them blinking. Now set the Select Switch to B. Only one of the LEDs will remain lit.

You can see the multivibrator circuit along with the 8-bit flip-flops and NAND gates. This is a counter circuit like we've mentioned in the past. Can you imagine how this circuit manages to count? Take a good look at the schematic ... and it might help to review what we found out about 8-bit flip-flops back in Project 111. (Another hint – remember how multivibrators and NAND gates work last?) Be sure to make a note of how you think this circuit works.

You might also want to see if this is a random circuit like you did with earlier Projects. Since there are more LEDs in this Project, you might want to see 100 trials instead of the 50 you used earlier.

Is this circuit truly random? Does changing the value of the 0.01 μ F capacitor affect the operation of this circuit in any way?

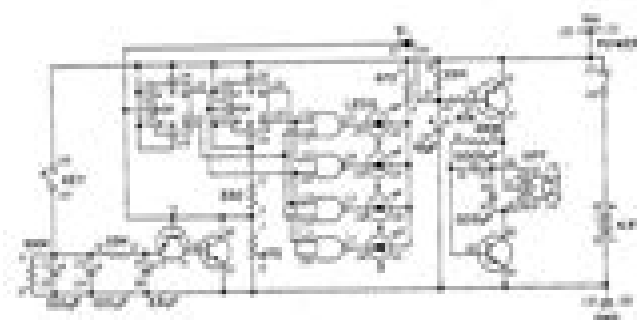
NOTES



Wiring Sequence

8-75-76, 14-73, 16-76, 17-19-10-141-144-128-130-131-133-136-138-139-140, 21-26-79-86,
12-13-16-91-83-127, 23-28-84-81, 34-35-30-83-80, 33-47-145, 58-138-123-84-81, 60-140,
74-153-137-143, 77-103-139-143, 107-116-125, 108-134-132, 109-156-121, 111-142-140,
121-120-115-121, 113-109-138, 114-129-138, 117-138-136.

115. ROULETTE WITH SOUND



This Project adds the dimension of sound to the decision-making process. It's also another good example of how different circuits can be joined together to make more complex devices.

Since the wiring for this Project gets a bit complicated, take your time when making the connections and double-check your work. When you finish, turn the Control Knob clockwise to ON. Press the Key and LEDs 1, 3, 4 and 5 will begin to flash one after the other. You'll also hear a sound from the speaker each time a LED lights.

Now release the Key. The LED flashing will begin to "slow down" as will the sound from the speaker. Eventually only one LED will be lit out of the four.

You probably recognized the multivibrator circuit in the schematic circuit. Its output goes to the signal portion of the circuit, made up of the flip-flops and the NAND gates. These circuits make up a counter that lights each LED in turn and also drives the pulse oscillator section. This is why you hear sound each time one of the LEDs lights.

Take a good look at how the two flip-flops are connected. Notice how the Q output of one flip-flop serves as the clock for the second input. A flip-flop can't change to on or off unless the

clock signal is input, even if the other two inputs change.

Now think about that a minute while examining the possible outputs of the two flip-flops. Look at how these outputs are combined in the NAND gates. Does this give you any idea about how a computer "counts" like it does? Be sure to make a note about what you think – we'll see later how close you come to the truth.

NOTES



Wiring Sequence

5-73-43-80-127, 6-10-25-76-141-148-128-129-130-131-133-134-136-123-139-140, 8-21-81-
84-86-100-104-102-121-118-88, 9-115-117-139-142, 10-73-87, 12-36-100-103-147, 33-30-44-
89, 34-76, 35-83-80, 36-37-77, 33-83-84, 35-172, 36-178, 60-140, 74-76, 82-38-90, 107-113-
123, 108-134, 109-106-120-121, 110-116-124, 113-140, 114-138, 115-124-121, 117-138.

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Daniel F McAuley



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